HANGMAN™

LEFT & RIGHT PLAYER

ENTER LETTER

RUBOUT

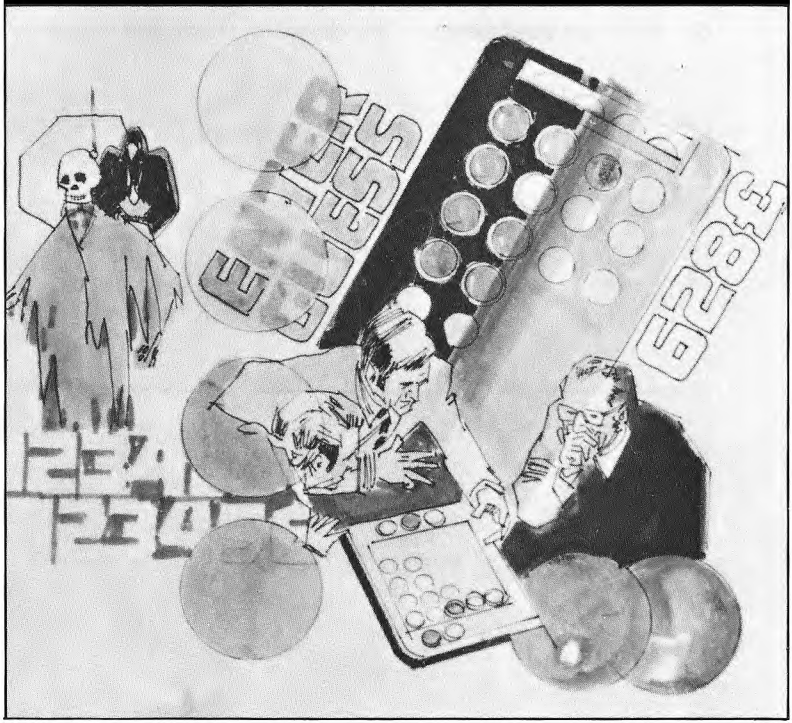
ENTER WORD

ARCADIA-2001 TM

BY Emerson

VIDEO GAME INSTRUCTIONS

BRAIN QUIZ TM



CART NO. 6

PART NO. 1012

I. GENERAL

1. Be sure the POWER Switch is in OFF position (RED POWER LITE OFF) when inserting or removing a game cartridge. This will prevent damage to your cartridge and console.
2. Insert mylar overlays into Controller keyboards (see Figs. 1 & 2)
3. Insert cartridge into console (Game name should face you).
4. Read this "OWNERS MANUAL" before playing game.
5. Refer to it for all necessary adjustments for best results.
6. There are three games – "Mindbreaker, Maxit, and Hangman"

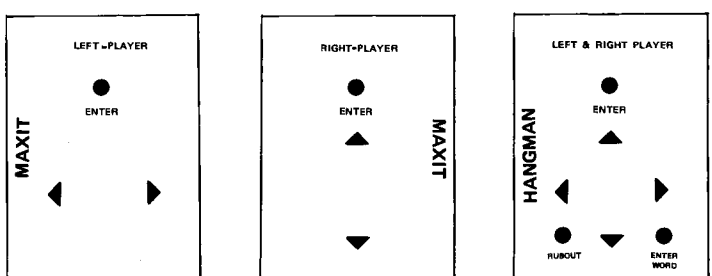


FIG. 1
OVERLAYS

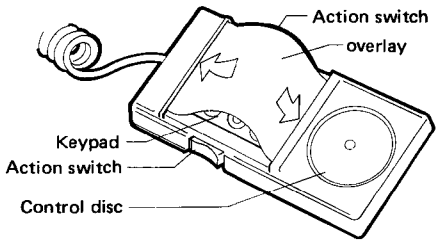


FIG. 2
HOW TO INSTALL OVERLAY

II. OBJECT OF THE GAMES

1. MINDBREAKER (Master Mind) — One player (against computer), to guess 5 numbers inserted by computer.
   Two players, to guess 5 numbers which were inserted by opponent player
2. MAXIT — One player (against computer) to get higher numbers and final score than the computer.
   Two players to get higher numbers and final score than the opponent player.
3. HANGMAN — Two player game only. To guess the letters entered by opponent player.

III. TO BEGIN PLAY

1. Insert game cartridge into console game (Game name should face you).
2. Insert mylar overlays into keyboard.

3. **PRESS "POWER-ON" SWITCH ON CONSOLE.**
   The red POWER LIGHT will show "ON". 1st game Mindbreaker will display.
4. Press "SELECT" Switch until desired game display appears.
   A = MINDBREAKER
   B = MAXIT
   C = HANGMAN

IV. HOW TO PLAY

MINDBREAKER (NO OVERLAY REQUIRED)

A. TO PLAY AGAINST COMPUTER (1 PLAYER)

1) Use the Left Hand Controller with 'Disc' towards yourself.
2) Press "START" to begin the game.
3) Select 5 digit number by depressing the numbers on the keyboard.
4) The number of digits you guessed in right position will be displayed under "+".
5) The number of right digits will be displayed under "S".
6) Follow these hints and you can have maximum 19 chances to guess. After 19 tries computer will display the right number.

B. 2 PLAYER VERSION

1) Depress "OPTION" Switch for "2 player"
2) Press "START" to begin the game
3) Always use Right Hand Controller to insert number and use Left Hand Controller to guess the number

4) Player 1 enters five desired digit numbers and then press "ENTER" key.

5) Player 2 follows Instruction A3-6 to play

6) Press "CLEAR" key to correct wrong digit inserted if necessary

MAXIT

1. Press "SELECT" button for "MAXIT" game.
2. Press "OPTION" button to select level of difficulty and/or number of players.

   No. 1 – Junior
   No. 2 – Intermediate
   No. 3 – Advance
   No. 4 – 2 Player

3. Insert the MAXIT overlay(s) provided with this cartridge (see fig. 1) into the respective left and/or right Hand Controller. For one player version, use the left Hand Controller only. The number selector can be moved horizontally only.
4. For two players version, the right-player can move the number selector vertically, the left-player horizontally.
5. Pick up the highest number alternatively.
6. The numbers you picked up will be accumulated and will be your score. Red numbers are negative, decrease the score. Black number are positive, increase the score.
7. To move the Number Selector, press the respective Vertical or Horizontal arrows until the desired number is selected.
8. Press "ENTER" on the overlay. The number will disappear and enter to your score.

9. Game will end when all numbers have been picked up. The highest score wins.

HANGMAN (2 PLAYER GAME)

1. Press "SELECT" button for Hangman game.
2. Press "START" to begin the game.
   Insert "HANGMAN" overlays (provided with the cartridge) to cover the original overlays.
3. One of the players uses the Right Hand Controller to insert the word (maximum up to 14 letters) by pressing the vertical or horizontal arrows on the overlay. Enter each letter by pressing the "ENTER" button. Press "RUBOUT" Key to correct wrong letters if necessary. Enter the whole word by pressing the "ENTER WORD" button.
4. The opposing player uses the Left Hand Controller to guess the word. To start, press any button on the key board. Procedure same as step (3) above.
5. Each game allows 10 guesses only. After 10 wrong guesses a man will be hung.
6. Players take turns. The first player who gets 99 points wins.

Printed in Hong Kong